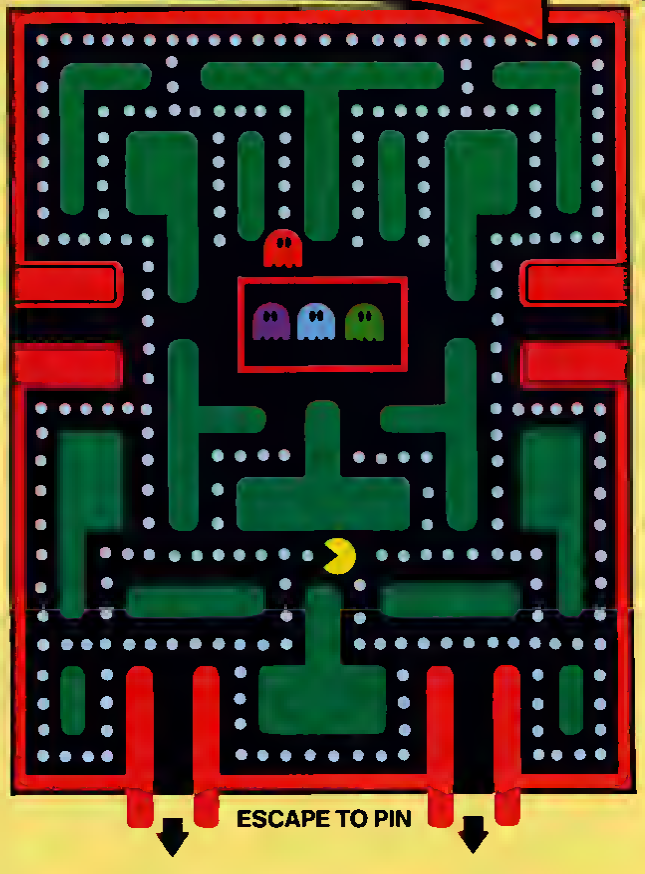
Bally®

BABY PAC-MAN*™

A Video Love Story

In the beginning there was Pac-Man, the chomping champion that spent his bachelorhood revolutionizing the video world. Into his life came Ms. Pac-Man, the irresistible femme fatale who lured our hero into a state of marital bliss. They lived happily, chomping away and doing all the things Pac-People do, when one day a stork delivered a bouncing bundle of joystick joy—BABY PAC-MAN—the brand new addition to the Pac-Clan!

Watch Mr. and Mrs. Pac-Man beam with pride as our new Baby Pac-Man follows in his parents' dot chomping footsteps. A video game that's enhanced with a great pinball feature, Baby Pac-Man leads you where neither video nor pin has gone before.



Game action begins with the ever-popular Pac-Man maze where Pac-Baby happily munches away on white dots. But watch out, little hero! There are no helpful energizers to help you fight against the deadly monsters. Make your escape to the pinball playfield and enhance your video action by earning energizers, tunnel speed-up and valuable fruits.

Earn Energizers for Monster-Chomping Power!
To help Pac-Baby along his dot-chomping way, you'll need energizers.

- Spelling P-A-C M-A-N by dropping a target for each letter earns one energizer.
- Hitting the "Hoop Loop" Ball spots energizers #1 or #4.
- Making the inside lanes, when lit, will light energizers 2 or 3 when 1 and 4 have been lit.

You're armed for top action on the video maze when you've gained energizers!

A Fruitful Feature
Spell F-R-U-I-T-S and advance to the next taste treat. 8 fruits are available for your highest scoring possibilities.

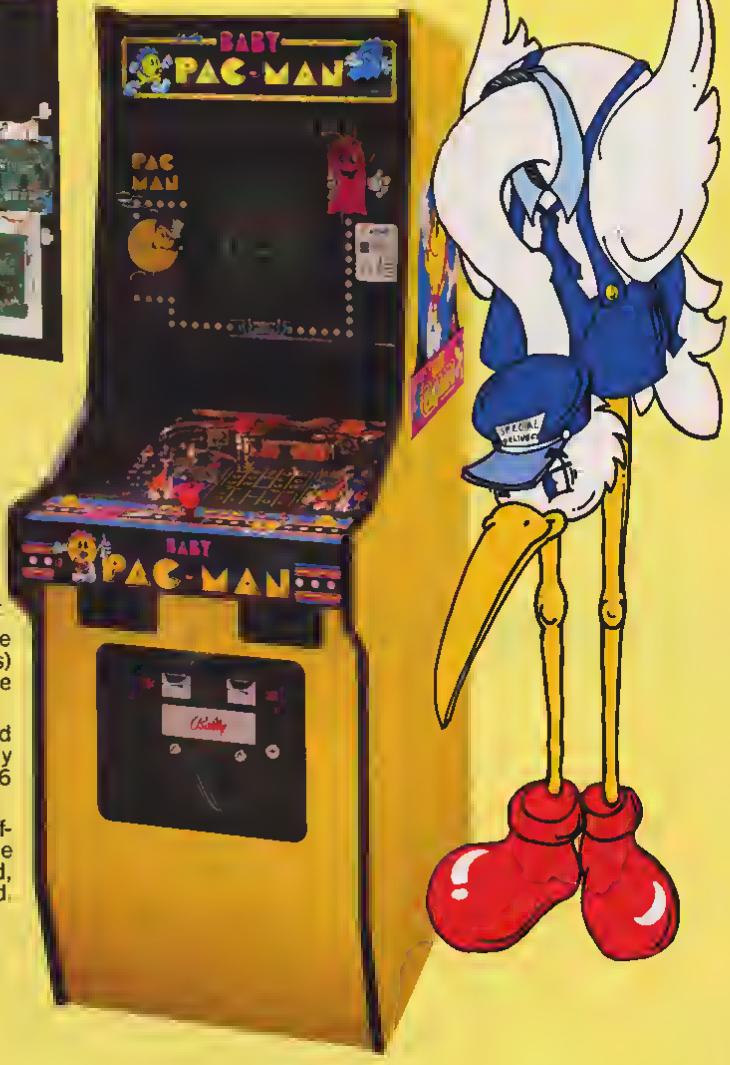
Tunnel Vision
Spell T-U-N-N-E-L and increase your PAC-Speed through the maze tunnel. Eight speeds are possible and make our baby the fastest-PAC in town.

Back to the Maze
Resume your video maze munching action by hitting a qualified saucer or draining your ball. The saucer will allow you an escape route from the screen to the playfield while the "drain" closes the escapes, and your only way to freedom is to clear the maze or be eaten.

The Extral Special Extra Baby Feature
Complete the center arrows three ways to earn *your* extra Baby.

- Hitting the center Blue Target spots an arrow.
- Spot an arrow by spelling F-R-U-I-T-S or T-U-N-N-E-L.
- Completing a maze will spot an arrow.

Baby Pac-Man's one or two player action game begins and ends on the video maze. Three Baby Pacs are awarded per player at the beginning of the game, with plenty of fun and strategy between. The game is completed when your last Baby-Pac is eaten.



Baby Pac-Man is not only unusually fun, but also contains a helpful hardware package:

- Easily accessible, all major boards are conveniently mounted on the back door.
- Two well-known modules (the Solenoid and Lamp Drivers) have been combined into one straight forward board.
- Contains the same field-tested 6800 System used on Bally Pinball games for the past 6 years.
- One "Vidiot" module, with self-testing capability, comparable to the existing MPU board, controls *both* sight and sound.

Cabinet Specs:
Height—67¾"
Width —22¾"
Depth —37"

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PINBALL DIVISION

Baby Pac-Man is brightly and beautifully packaged in an all new video cabinet. Made of a highly resistant Uniface material it is both easy to clean and scuff resistant.

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